

## PHYS 160 - Exam #2 - Triangle Waves

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**Don't forget** your name or plot titles. For all plots in this quiz, please plot over the values  $t = 0 \dots 4$ . Write your name in the upper corner of this exam and turn it in when you leave.

### Prep-work (15pts)

- Go online and look up the triangle wave function. Remember that any sine wave can be written as:

$$a \sin(\omega(t + \phi))$$

Write three helper functions, as we did for the square wave:

- $a(k)$ , the amplitude of the  $k$ th sine wave in the series
- $\text{term}(t, k, \omega, \phi)$
- $\text{triangle}(t, \omega, \phi, N1, N2)$

Where  $N1, N2$  are the starting and ending number of terms in the summation.

### Plotting (30pts)

- Plot the triangle wave with the first 50 terms, no phase angle and  $\omega = 1$ .
- On a new plot, adjust  $\omega$  until you get a period of exactly 1. We will use this  $\omega$  for the rest of the exercise and call it  $\omega_0$ .
- Plot the triangle series with only a *single term*.
- Is a single term a good approximation?
- Observe the effect of all the other terms by plotting the triangle series with one term, and overlaying another plot with the other terms ( $N1 = 1, N2 = 100$ ).

### Interference (35pts)

- Write a new helper function called  $\text{overlap}(t, \Delta)$  that returns the sum of two triangle waves, each with  $N1 = 0, N2 = 50$ , a period of 1, but differing phase angles. The first should have  $\phi_1 = 0$  and the second should have  $\phi_2 = \Delta$ . When you define the function here, use the `unapply` method.

$$\text{overlap}(t, \Delta) = \text{triangle}(t, \omega_0, 0, 0, 50) + \text{triangle}(t, \omega_0, \Delta, 0, 50)$$

- Plot  $\text{overlap}(t, 1.8)$ ,  $\text{triangle}(t, \omega_0, 0, 0, 50)$  and  $\text{triangle}(t, \omega_0, 1.8, 0, 50)$  on the same plot and describe what you see (note the amplitude!).
- Animate, over 100 frames the range  $\Delta = 0 \dots 1$  the function  $\text{triangle}(t, \omega_0, \Delta, 0, 50)$ . If you've done this correctly it should simply slide across the screen.
- Animate, over 100 frames the range  $\Delta = 0 \dots 1$  the  $\text{overlap}$  function.
- Describe what happens during this animation at  $\Delta = 1/2$ , both from a graphical perspective and a physical one.

### Points of interest (20pts)

- Solve for *all* points of intersection of the two functions:  $\text{triangle}(t, \omega_0, 0, 0, 50)$  and  $\text{triangle}(t, \omega_0, 0.4, 0, 50)$ .
- On a single picture, plot each of the above graphs with a third plot (in point style) indicating the points of intersection.